

FOUR FUN-FLY EVENTS.

MEXICAN JUMPING BEANS, HANDS OFF (aka "COJONES OF STEEL"), PRECISION LANDING (aka "CARRIER DECK LANDING"), and BALLOON BUST.

MEXICAN JUMPING BEANS.

A styro cup is attached to the top of the plane at the CG (Important!!!). 25 beans will be placed in the cup. Pilot takes off, flies a loop, lands.

SCORING; Most amount of beans remaining wins. First place ties will result in a tie-breaker flight to determine the winner. Tie breaker rounds will have to preform 2 loops and one roll. Tie breakers will continue until a single winner is established.

HANDS OFF (aka "COJONES OF STEEL").

Pilot has one minute from takeoff to trim for "hands-free" flight. At the end to the first minute, the TX is laid on a table.

SCORING; Longest elapsed time before having to grab TX wins.

PRECISION LANDING (aka "CARRIER DECK LANDING").

Pilots will take off and call for a landing. Pilots will attempt to touch down inside a marked off area of the runway. If the aircraft does a touch and go instead of landing, the pilot will be awarded a fail for the attempt. Failed attempts will receive the minimum point score.

SCORING; The runway will have 3 sections marked off. The first section will be worth 10 points, the second will be worth 15, and the last will be 5 points. Each section shall be 6 feet in length. First place ties will result in a tie-breaker flights until a single winner is established.

BALLOON BUST.

Use three helium-filled balloons. One tied to 50 foot Crepe Paper (important to use crepe paper (these are also called party streamers) so that it just snips and doesn't wrap in prop like string), the second balloon at 25 feet and the third at 5/10 feet. Everyone gets 3 high-speed passes at each balloon (i.e. they have to be full throttle parallel to flight line passes). You make up some points for breaking them.. but usually the bust is so rare, the round of applause when someone does break them is reward enough. Lots a fun.. really a chance event" (it's hard!).

SCORING; A popped balloon is worth 5 points, hitting the balloon but not popping it is worth 3 points. Bonus of an extra 5 points for popping all three on a single pass.

FUN SCALE COMPETITION.

This shall have two classes expert and beginner. The pilots shall present a photo of the real aircraft to the judge. The will then make one flight consisting of a takeoff, level flight down the runway, and landing. The pilot shall attempt to make their aircraft fly in a scale mannor.